



STM32F10xx4 and STM32F10xx6 Errata sheet

STM32F101x4/6, STM32F102x4/6 and STM32F103x4/6
low-density device limitations

Silicon identification

This errata sheet applies to the revision A of the STMicroelectronics low-density STM32F101xx access line, STM32F102xx USB access line and STM32F103xx performance line products. These families feature an ARM™ 32-bit Cortex®-M3 core, for which an errata notice is also available (see [Section 1](#) for details).

The full list of root part numbers is shown in [Table 2](#).

The products are identifiable as shown in [Table 1](#):

- by the Revision code marked below the Sales Type on the device package
- by the last three digits of the Internal Sales Type printed on the box label

Table 1. Device Identification⁽¹⁾

Sales type	Revision code ⁽²⁾ marked on device
STM32F103xxxxA ⁽³⁾	"A"
STM32F101xxxxA ⁽³⁾	"A"
STM32F102xxxxA ⁽³⁾	"A"

1. The REV_ID bits in the DBGMCU_IDCODE register show the revision code of the device (see the STM32F10xxx reference manual for details on how to find the revision code).
2. Refer to [Appendix A: Revision code on device marking](#) for details on how to identify the Revision code on the different packages.
3. All MCUs with 16 KB of Flash memory are concerned (they all have the letter A in their commercial code). Among devices with 32 KB of Flash memory, only those identified by the letter A in their commercial code are concerned. For devices with 32 KB of Flash memory that do not have the letter A, refer to the Medium-density errata sheet.

Table 2. Device summary

Reference	Part number
STM32F101xx	STM32F101C6, STM32F101R6, STM32F101T6
	STM32F101C4, STM32F101R4, STM32F101T4
STM32F102xx	STM32F102C6, STM32F102R6
	STM32F102C4, STM32F102R4
STM32F103xx	STM32F103C6, STM32F103R6, STM32F103T6
	STM32F103C4, STM32F103R4, STM32F103T4

1 ARM™ 32-bit Cortex®-M3 limitations

An errata notice of the STM32F10xxx core is available from the following web address:
<http://infocenter.arm.com/help/index.jsp?topic=/com.arm.doc.eat0420a/>.

The direct link to the errata notice pdf is:

<http://infocenter.arm.com/help/topic/com.arm.doc.eat0420a/Cortex-M3-Errata-r1p1-v0.2.pdf>.

All the described limitations are minor and related to the revision r1p1-01rel0 of the Cortex-M3 core.

2 STM32F10xxx silicon limitations

2.1 Voltage glitch on ADC input 0

Description

A low-amplitude voltage glitch may be generated (on ADC input 0) on the PA0 pin, when the ADC is converting with injection trigger. It is generated by internal coupling and synchronized to the beginning and the end of the injection sequence, whatever the channel(s) to be converted.

The glitch amplitude is less than 150 mV with a typical duration of 10 ns (measured with the I/O configured as high-impedance input and left unconnected). If PA0 is used as a digital output, this has no influence on the signal. If PA0 is used as a digital input, it will not be detected as a spurious transition, providing that PA0 is driven with an impedance lower than 5 kΩ. This glitch does not have any influence on the remaining port A pin or on the ADC conversion injection results, in single ADC configuration.

When using the ADC in dual mode with injection trigger, and in order to avoid any side effect, it is advised to distribute the analog channels so that Channel 0 is configured as an injected channel.

Workaround

None.

2.2 Flash memory read after WFI/WFE instruction

Conditions

- Flash prefetch on
- Flash memory timing set to 2 wait states
- FLITF clock stopped in Sleep mode

Description

If a WFI/WFE instruction is executed during a Flash memory access and the Sleep duration is very short (less than 2 clock cycles), the instruction fetch from the Flash memory may be corrupted on the next wakeup event.

Workaround

When using the Flash memory with two wait states and prefetch on, the FLITF clock must *not* be stopped during the Sleep mode – the FLITFEN bit in the RCC_AHBENR register must be set (keep the reset value).

2.3 Debug registers cannot be read by user software

Description

The DBGMCU_IDCODE and DBGMCU_CR debug registers are accessible only in debug mode (not accessible by the user software). When these registers are read in user mode, the returned value is 0x00.

Workaround

None.

2.4 Alternate function

In some specific cases, some potential weakness may exist between alternate functions mapped onto the same pin.

2.4.1 USART1_RTS and CAN_TX

Conditions

- USART1 is clocked
- CAN is not clocked
- I/O port pin PA12 is configured as an alternate function output.

Description

Even if CAN_TX is not used, this signal is set by default to 1 if I/O port pin PA12 is configured as an alternate function output.

In this case USART1_RTS cannot be used.

Workaround

When USART1_RTS is used, the CAN must be remapped to either another IO configuration when the CAN is used, or to the unused configuration (CAN_REMAP[1:0] set to "01") when the CAN is not used.

2.4.2 SPI1 in slave mode and USART2 in synchronous mode

Conditions

- SPI1 and USART2 are clocked
- I/O port pin PA4 is configured as an alternate function output.

Description

USART2 cannot be used in synchronous mode (USART2_CK signal), if SPI1 is used in slave mode.

Workaround

None.

2.4.3 SPI1 in master mode and USART2 in synchronous mode

Conditions

- SPI1 and USART2 are clocked
- I/O port pin PA4 is configured as an alternate function output.

Description

USART2 cannot be used in synchronous mode (USART2_CK signal) if SPI1 is used in master mode and SP1_NSS is configured in software mode. In this case USART2_CK is not output on the pin.

Workaround

In order to output USART2_CK, the SSOE bit in the SPI1_CR2 register must be set to configure the pin in output mode.

2.4.4 I2C with SPI remapped and used in master mode

Conditions

- I2C and SPI are clocked.
- SPI is remapped.
- I/O port pin PB5 is configured as an alternate function output.

Description

Conflict between the SPI MOSI signal and the I2C SMBALERT signal (even if SMBALERT is not used).

Workaround

Do not use SPI remapped in master mode and I2C together.

When using SPI remapped, the I2C clock must be disabled.

2.4.5 I2C1 and TIM3_CH2 remapped

Conditions

- I2C1 and TIM3 are clocked.
- I/O port pin PB5 is configured as an alternate function output.

Description

Conflict between the TIM3_CH2 signal and the I2C1 SMBALERT signal, (even if SMBALERT is not used).

In these cases the I/O port pin PB5 is set to 1 by default if the I/O alternate function output is selected and I2C1 is clocked. TIM3_CH2 cannot be used in output mode.

Workaround

To avoid this conflict, TIM3_CH2 can only be used in input mode.

2.5 PVD and USB wakeup events

Description

PVD and USB Wakeup, which are internally linked to EXTI line16 and EXTI line18, respectively, cannot be used as event sources for the Cortex-M3 core. As a consequence, these signals cannot be used to exit the Sleep or the Stop mode (exit WFE).

Workaround

Use interrupt sources and the WFI instruction if the application must be woken up from the Sleep or the Stop mode by PVD or USB Wakeup.

Appendix A Revision code on device marking

Figure 1, Figure 2 and Figure 3 show the marking compositions for the LQFP64, LQFP48 and VFQFPN36 packages, respectively. Only the Additional field containing the Revision code is shown.

Figure 1. LQFP64 top package view

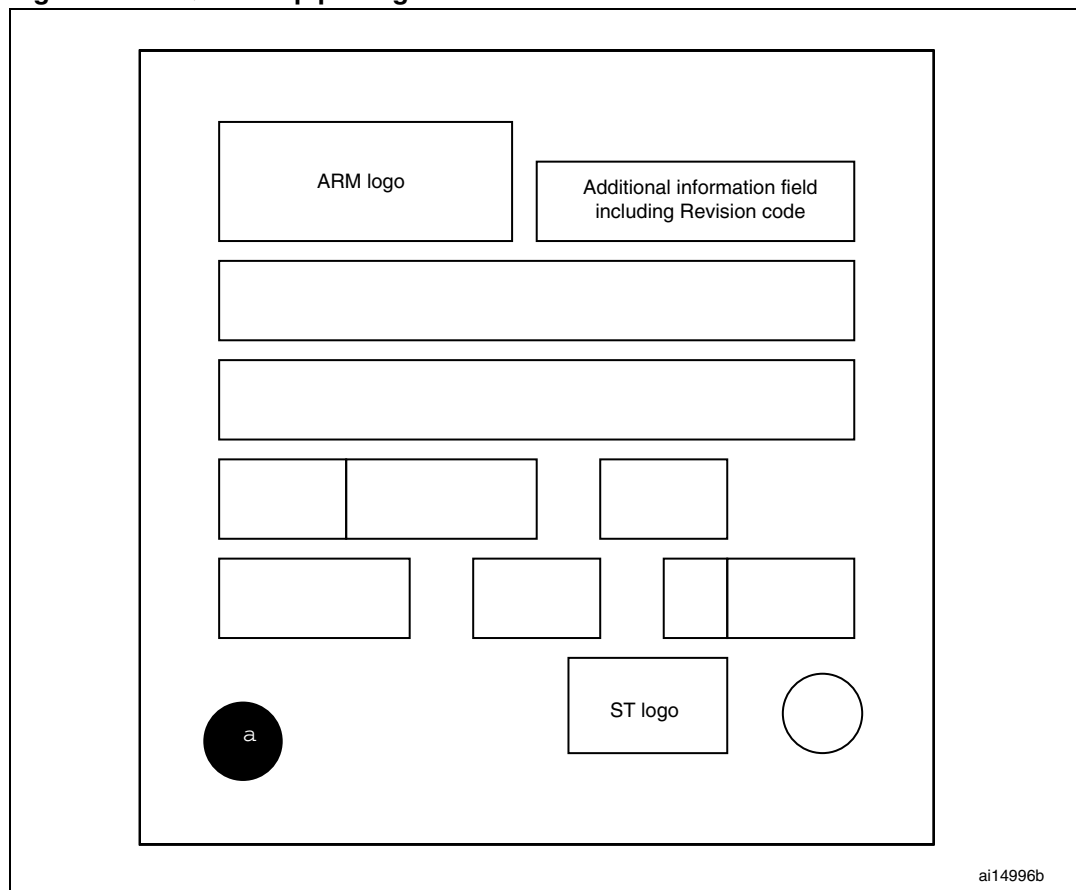


Figure 2. LQFP48 top package view

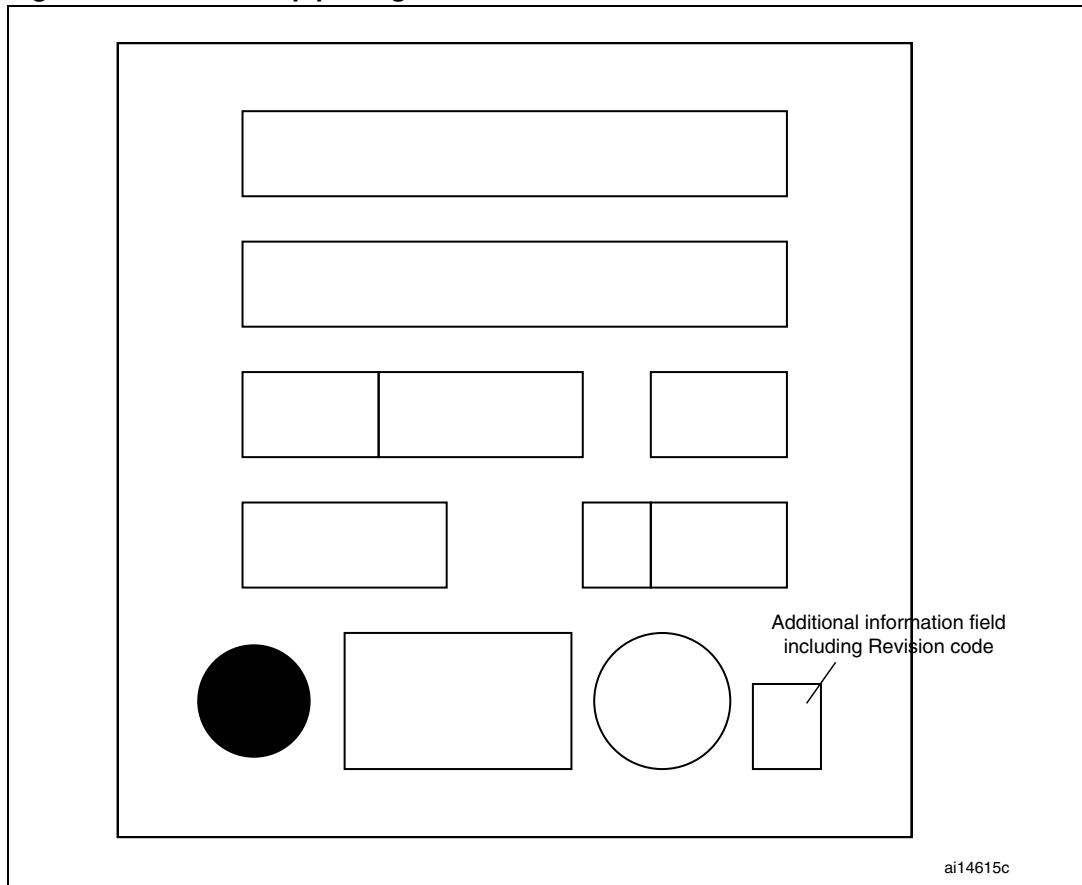
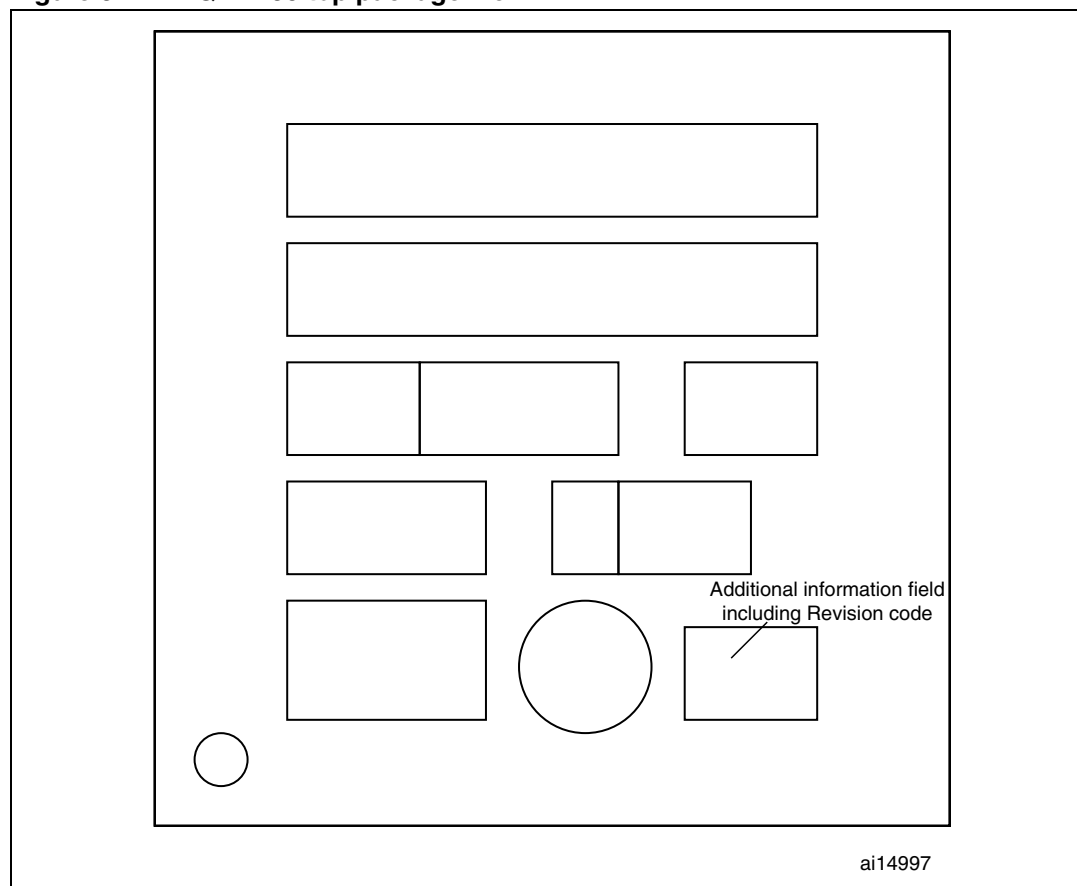


Figure 3. VFQFPN36 top package view



Revision history

Table 3. Document revision history

Date	Revision	Changes
30-Sep-2008	1	Initial release.

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